TY 2

the Tasmanian Tiger™

Bush Rescue™

EVERYONE

E

CONTENT RATED BY ESRB

EA GAMES™

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

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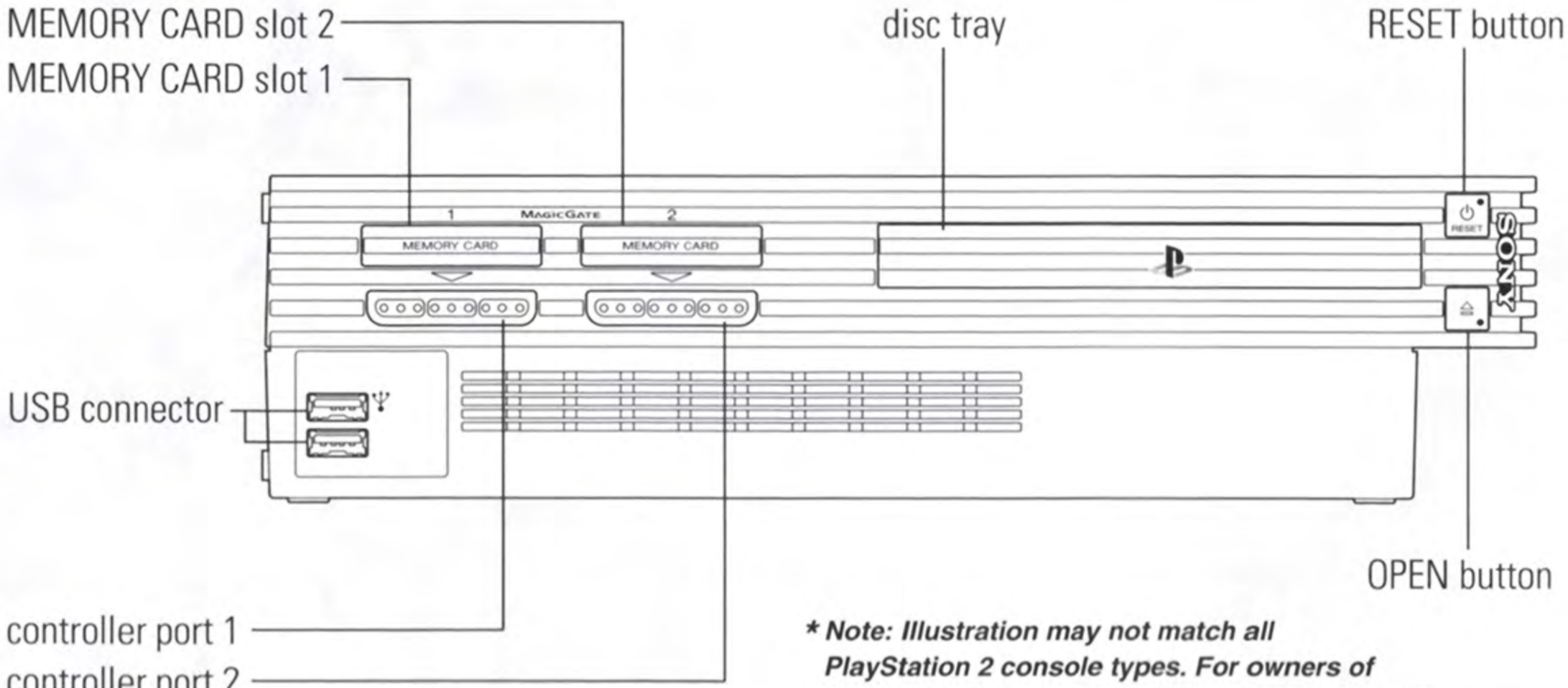
For more info about this and other titles, check out EA GAMES™ on the web at www.eagames.com.

STARTING THE GAME

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM

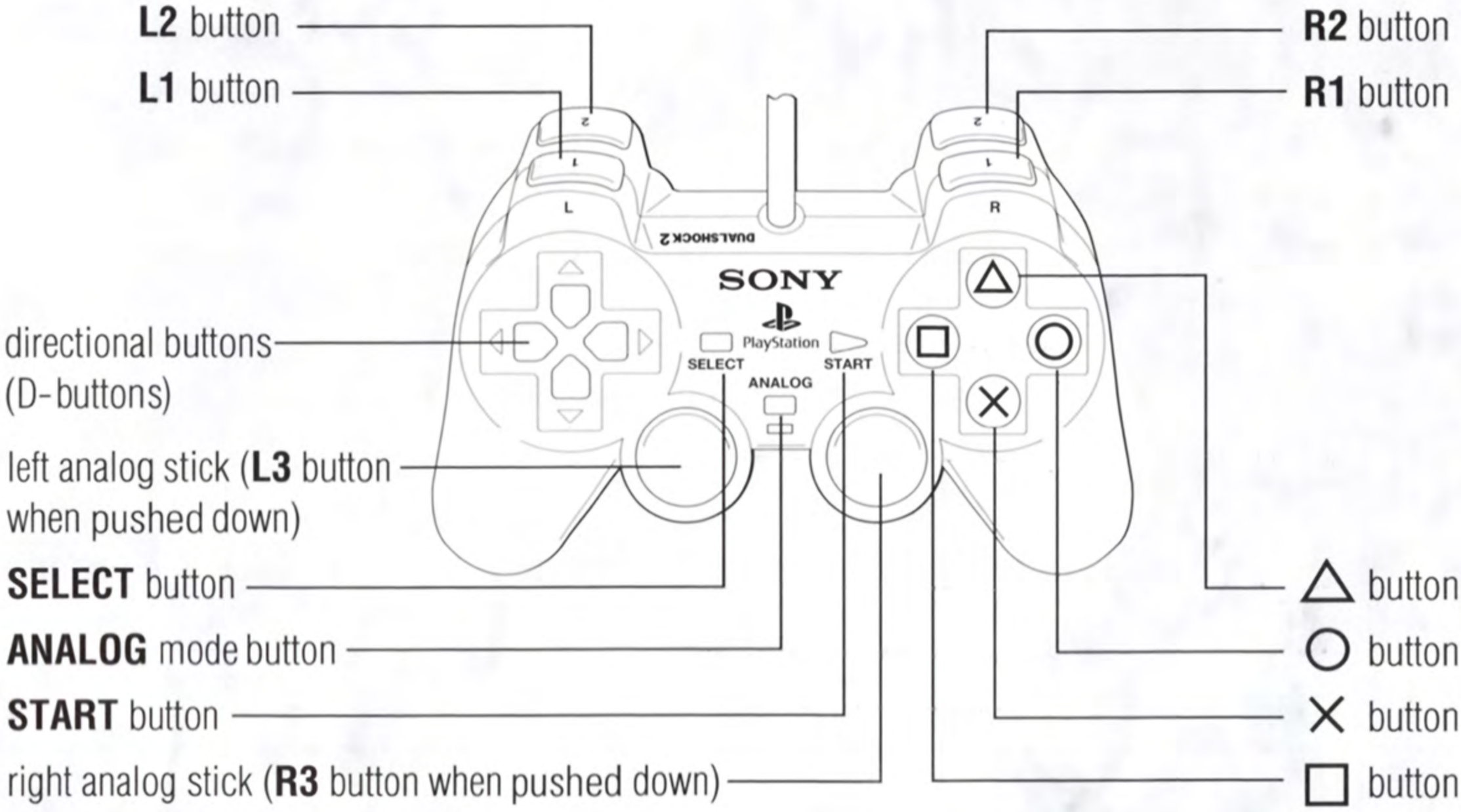


**** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.***

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *TY the Tasmanian Tiger™ 2: Bush Rescue™* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

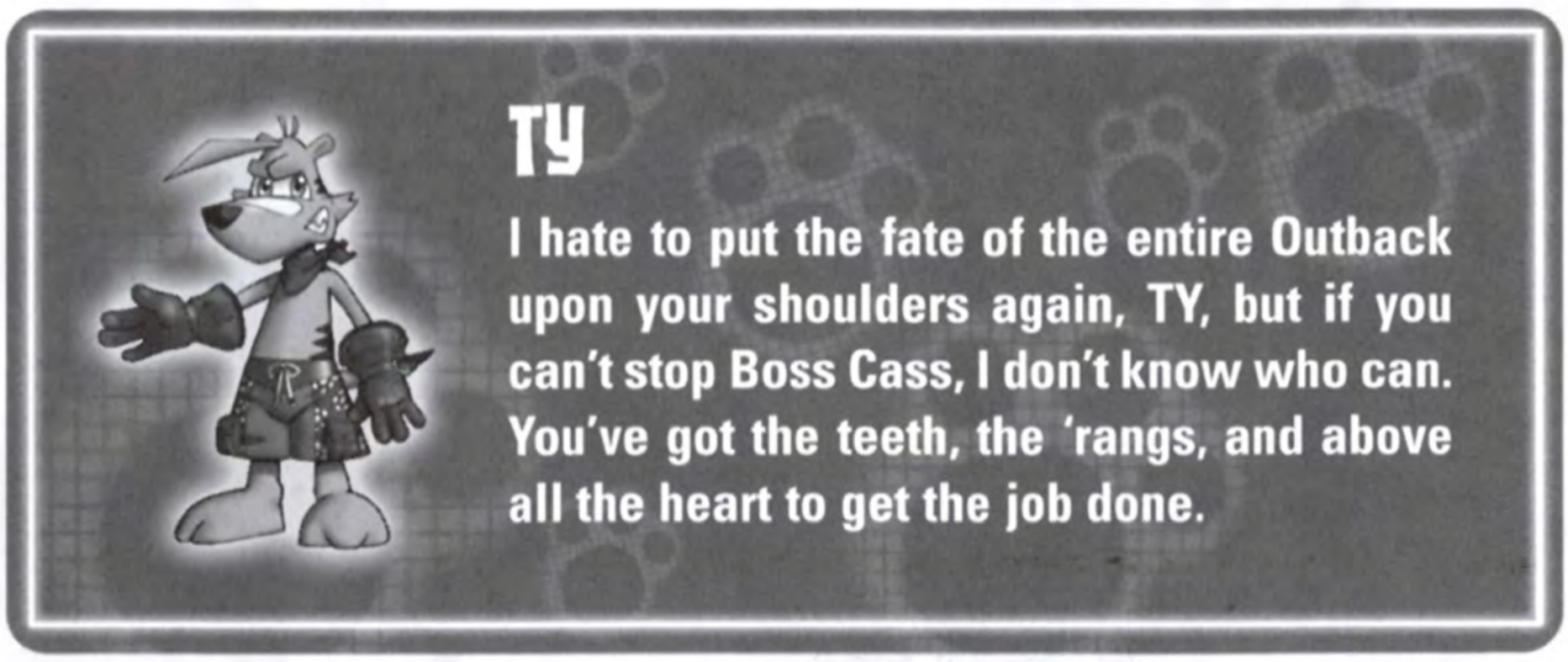
COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

Highlight menu items	D-button ⇳
Cycle choices/Move sliders	D-button ⇔
Select/Go to next screen	⊗ button
Return to previous screen	△ button



G'DAY, MATE!

Oi there, TY! It's good to see your furry face again. And just in time, too, I might add. Seems that Boss Cass's henchmen are up to some mischief. Word is they're planning on breaking that nasty cassowary out of prison. If they do, I'd watch out if I were you—I'm sure he'll be fixing to get revenge on the lad that put him there in the first place!

What's worse, the bad guys are very well armed and organized. Fortunately, you've got your good friends helping you out, including the members of the newly-formed Bush Rescue. Plus, you've got some beaut toys of your own so you can fight fire with fire—literally! With your new boomerangs, some suped-up air and land vehicles, and a few bonza mechanical Bunyips at your disposal, you're well equipped to send those baddies to the great Outback in the sky. Have at 'em, TY!

COMPLETE CONTROLS

> To get good with these controls, visit Sneath and Keith in Burramudgee Town for the Bush Rescue Training Program.

ON LAND

Move	left analog stick
Jump	⊗ button
Bite	◎ button
Throw boomerang	▣ button
Switch boomerangs	△ button + D-button
Dive bite	⊗ button then ◎ button
Glide	⊗ button then ⊗ button (hold)

> The left analog stick makes you sneak, walk, jog, or run, depending on how hard you press it in the direction you want to move.

IN THE WATER

Swim on surface/Turn underwater	left analog stick
Dive	◎ button
Underwater swim	⊗ button (hold)
Swim faster	⊗ button (tap then hold)
Running dive towards water's edge	⊗ button then ◎ button while running
Throw Aquarang	▣ button

> You can hold your breath a long time, but not forever. Keep an eye on your air supply (in the upper left corner of the screen) and make sure you swim to the surface when you're running low.

NOTE: The Aquarang is the only boomerang that works underwater. You switch to it automatically when you go for a swim and dive down.

VEHICLES

Hop in/out of vehicle	△ button
Steer	left analog stick
Accelerate	✕ button (hold)
Brake/Reverse	□ button (hold)
Powerslide (land vehicles)	**R2** button
Fire weapon	**L2** button

BUNYIPS

Hop in/out of Bunyip	△ button
Move	left analog stick
Jump (land Bunyips)	✕ button
Increase vertical thrust (Sub Bunyip)	✕ button
Spin attack (Thermo Extreme Bunyip)	○ button
Punch (Battle Bunyip and Lifter Bunyip)	□ button
Power slam (Battle Bunyip)	○ button (when power meter is full)
Lift (Lifter Bunyip)	○ button
Fire/Throw	□ button
Hover glide (Battle Bunyip and Thermo Extreme Bunyip)	✕ button then ✕ button (hold)

MORE CONTROLS

Action button	△ button
Skip dialogue	△ button
Look around	right analog stick
TY's View	**L2** button (hold)
Lock on enemy	**R2** button (hold)
Zoom camera in/out	D-button ⇳
Access map in the Digital Rescue Assistant (see p. 7)	**START** button
Access Digital Rescue Assistant (see p. 7)	**SELECT** button
Access Mini-Map	D-button ⇔

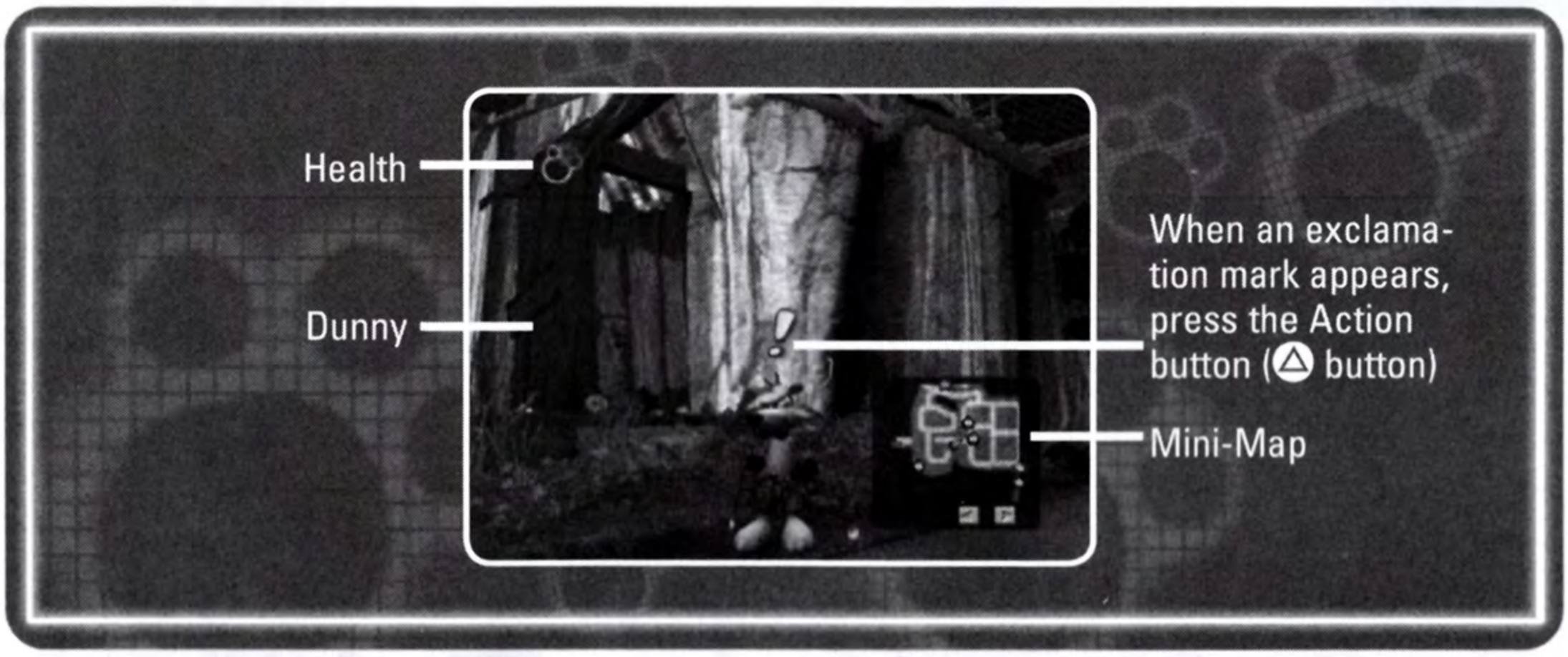
DENNIS THE GREEN TREE FROG

Dennis is the Outback's most colorful character, and the driving force behind the Burramudgee Bush Rescue. Although he might appear a bit fragile, Dennis is as determined as anyone to bring Boss Cass to justice.

PLAYING THE GAME

After Boss Cass's daring escape from prison, spirits are low and anxiety is high. Just in time, Dennis the Green Tree Frog opens the Burramudgee Bush Rescue Head Quarters. As a member of the Bush Rescue, you have access to a network of friends and resources that could prove invaluable in your mission to send Boss Cass back behind bars. We're all counting on you, TY!

GAME SCREEN



DUNNIES

These little shacks are a real lifesaver. When you get clobbered by Boss Cass's henchmen too many times or otherwise lose all your health, you wake up at the last dunny you passed. Woosh, what a relief!

MINI-MAP

The Mini-Map is a handy little gadget that can help you find out where you are and where you need to go. Missions, Shops, and Race Carts appear as special icons on the map.

➢ Press the D-button ⇔ to zoom the Mini-Map in/out and to turn it on or off.

BOSS CASS

Let's see: plans for world domination, breaks out of Currawong Detention Center, forms own country so he can establish immunity and wreak havoc with impunity—yep, that's one evil cassowary.

DIGITAL RESCUE ASSISTANT

Besides Sly and Shazza, the Digital Rescue Assistant (DRA) can be your best friend when out in the bush. This is standard equipment for members of Bush Rescue. If you ever need information on your Rescue Missions or want to find out where in the world you are, just consult your DRA.

- Press the **SELECT** button at any time to access the DRA.
- Press the **L1** button/**R1** button to switch screens in the DRA.

CALLSHEET

Access the Callsheet to find out what your Rescue Missions are.

- Highlight a Rescue Mission to display more information.

GAME TOTALS

Find out the number of bilbies you've saved, opals (see *Collecting and Trading* on p. 8) you've collected, and platinum cogs, kromium orbs, Frill Spies, and picture frames you've found, as well as how many times you've come across Gooboo Steve. This screen also shows your Bunyip licenses, how long you've been playing, and what percentage of the game you've completed.

BOOMERANGS

Press the D-button ⇔ to see a description of which 'rangs you have at your disposal.

OPTIONS

Change your Sound, Screen, Controls, and Camera options.

Note: You can also access the Options screen from the Main menu.

SAVE GAME

For information on saving your game, see *Saving and Loading* on p. 11.

MAP

See your position in the current level. The small orange arrow on the map is your location. The pulsing colored stars on the map indicate objectives and other points of interest.

- You can bring up the map directly by pressing the **START** button.

JULIUS'S SCIENCE FACTS

This holds all of the useful information you learn during the game. It's just like a built-in game manual, so refer to it whenever you need help.

- Press the D-button ⇔ to read each of the Science Facts.

EXIT

From the DRA you can return to the Main menu, or, if you're racing or playing a mini-game, exit the race or mini-game. You can also exit Overworld mission areas and head back to Burramudgee Town.

COLLECTING AND TRADING

Nobody said beating Boss Cass was going to be easy—or cheap. You're going to need some help, TY, and sometimes help comes at a cost. Collect what you can and trade for what you need.

OPALS

When you see shiny opals lying about, pick them up. They'll come in handy later when you trade them in for goodies. You also receive opals for completing Rescue Missions and other tasks.

SHOPS

The lively town of Burramudgee is your one-stop shop for all your adventuring needs. You can trade for just about anything you want in this town, from boomerangs at the Rang Shop to Bunyip keys at Trader Bob's to specialized maps and more at Madam Mopoke's.

COLLECTIBLES

Besides opals and the items on the Game Totals screen (see p. 7), there are a number of other objects you might find as you make your way from desert to town to billabong and beyond. Keep your eyes peeled for picnic baskets (for health), opal bags, and more.

For descriptions of collectibles, visit the *TY the Tasmanian Tiger 2: Bush Rescue* website at www.ty2bushrescue.ea.com.

SLY

Your brother Sly may look tough, but behind that shark tooth necklace and gruff voice is a heart as big as the Outback. Like most Tasmanian Tigers, family comes first for him, and he'll stick by you thick or thin.

BUNYIPS

These mechanical beasts can help you level the playing field when taking on Boss Cass's bigger baddies. Hop inside one and harness the power of the mythical Bunyip—the Outback's most mysterious creature.

You'll see Bunyips all over the place, but the only one you can use right off is the Battle Bunyip. You cannot use the others until you purchase the right keys at Trader Bob's store in Burramudgee. Once you purchase a Sub Bunyip key, for example, you can use any Sub Bunyip you come across.

> For Bunyip controls, see p. 5.

BATTLE BUNYIP

This is a great utility Bunyip. It is very tough, it can hover glide, and it packs a mean punch. Just ask the Über Frills! A few blows from the Battle Bunyip's mechanical fists of fury will send them to the great billabong in the sky.

SUB BUNYIP

Explore the mysteries of the deep in the Sub Bunyip. Watch out, though. Even with this Bunyip you can't stay underwater forever—you only have a limited supply of air!

THERMO EXTREME BUNYIP

This is one Bunyip that can really take the heat. Not only can it withstand intense fires, it can also swim in lava! Fire its foam to put out blazes or to put the freeze on the bad guys.

LIFTER BUNYIP

Let this ripper do the heavy lifting for you. It's great for removing obstacles. Not only can it grab and pick up heavy objects with its metallic claws, it can also hurl them at enemies.

VEHICLES

The Outback is a huge place and sometimes the best way to get around it is not on foot—or paw, for that matter. Climb aboard these suped-up vehicles and get to places not even a Tasmanian Tiger could otherwise reach!

FOURBIE

There's no better way to see the Outback than in a rough-and-ready fourbie. This ripper can get you across rugged terrain in a hurry. Shazza is at the wheel, but from the bed of the fourbie you can scope the terrain and tell her where to go.

HELICOPTER

Why drive on the hot desert sand when you can fly above it? As a Tasmanian Tiger you might not feel exactly at home way up high in the air, but for certain missions you'll just have to get over your fear of heights and take to the skies.

CART

Race across Australia in turbo-charged carts. At Chocker's Cart Care you can pay an entry fee and race against mates and foes. Finish in first place to claim some bonus prize opals!

BOOMERANGS

As sharp as your incisors are, you can't be expected to fight Boss Cass and his army with just your teeth. Trade in opals for new 'rangs at the Rang Shop in Burramudgee and then test them out on the baddies.

You can also upgrade your 'rangs at Sly's Shack—for a price. For instance, you can upgrade the Flamerang to the Lavarang or the Frostyrang to the Freezerang. Once you do upgrade, however, the original boomerang is no longer available.

As for the location of Sly's Shack... you'll just have to figure that out for yourself.

For a complete listing of boomerangs, visit the *TY* website at www.ty2bushrescue.ea.com.

ÜBER FRILLS

Don't try to reason with these freaks of nature, TY—the only thing they understand is brute force. They are bigger, tougher, and meaner than Boss Cass's frill lizards—and they are completely under his control.

CART RACING

Practice your driving skills in a series of high-speed races on challenging tracks set all over Australia. You can even challenge a friend to a race and see who owns the Outback. Pick your race, select a course, then get ready to go!

- To enter a cart race, either by yourself or against a friend, select CART RACING from the Main menu.

As you race, look out for power-up boxes. These give you weapons, shields, and other items that can provide an edge over opponents.

- Press the **L2** button to activate a power-up.

You should also try to drive over yellow booster arrows for an extra burst of speed.

You can change the cart racing controls from the Options menu on the DRA. Just select CONTROLS and then CART 1 CONFIGURATION.

NOTE: When you enter the Cart Racing mini-game from the Main menu, there are no prize opals awarded at the end of the race.

HINTS AND TIPS

- Use TY's View (press and hold the **L2** button) plus the left analog stick to aim your boomerang for precision throwing.
- When on foot or driving a cart, hop onto rails and kick back as you speed along, or press the left analog stick ⇧ to go even faster.
- Sure, Gooboo Steve can ramble on about nothing, but if you listen to him patiently, you'll be rewarded with opals.
- Eliminating baddies quickly earns you more opals. For instance, if you do away with three frills within a short amount of time, they'll yield more opals than if you let time elapse in between each kill.
- You can break open metal crates—if you use the right 'rang.
- When cart racing, look for shortcuts to speed ahead of the competition.
- For younger players who have trouble reaching the shoulder buttons when driving, select the TYPE C cart option from the CART 1 CONFIGURATION menu under CONTROLS in the DRA.
- Explore! It's a great, big Outback, and the more you look around, the more you'll find.

SAVING AND LOADING

Save or load files from your memory card (8MB) (for PlayStation®2).

NOTE: Never insert or remove a memory card when saving or loading files.

To save your game at any time, select SAVE GAME from the DRA (see p. 7) then select a save file.

NOTE: The game also auto-saves and updates your file at certain points during gameplay. A memory card icon appears on-screen during auto-saves.

To load a game, select LOAD from the Main menu and then select the save file you wish to load.

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